Imagination Factory is a place where kids learn about Jesus by investigating His names. Inside the factory, there are four different “rooms” where kids will use their imagination as they learn: The Lab, The Gallery, Building Zone and The Junkyard. This unit takes place in the Junkyard.

Junkyard Apps is a place where kids will use their imagination to create and play fun life size applications (taken from real life apps). Through building and playing life sized kid friendly apps involving the junk item of the day, kids will be introduced to and captivated by Jesus’ names and come to understand not only each name’s meaning but also how it applies to their own lives. By learning about the details surrounding the name, kids will have a deeper understanding of who Jesus is, what He came to do and the relationship He offers them.

**EACH LESSON CONTAINS:**

**DISCOVERING: FINDING OUT ABOUT THE NAME**
- Guess the Junk
- Alex and the Junkyard Thief
- Uncovering the Name
- Discovering the Verse

**CONSTRUCTING: PUTTING TOGETHER WHAT GOD SAYS ABOUT THE NAME**
- Bible Story
- Life Size App Challenge
- Build that App

**TESTING: APPLYING THE NAME**
- App Invention Lab
- Craft
- Game
- Bible Memory
- Express Yourself
- Snack
- Trading Cards
- Family Time
THE COUNTDOWN

All the names of Jesus covered in Imagination Factory are in the power point countdown. Each lesson has a countdown that will end with the name of Jesus covered during the lesson.

DISCOVERING

GUESS THE JUNK

Each lesson begins with the kids being given three clues. They must use these clues to figure out what the junk item of the day is. The junk item can either be in a box to be uncovered when the kids guess correctly or it will be hidden in with other junk in the junkyard set. This junk item will be a commonly used object that can be found in a junkyard.

ALEX AND THE JUNKYARD THIEF

Alex is the head of the junkyard for Imagination Factory. He knows where every single piece of junk is and is a master at finding what people need. Lately a Junkyard Thief is causing issues by stealing the junk during the night. The Junkyard Thief is a comic type character who enjoys “pushing” Alex’s buttons by making things disappear.

UNCOVERING THE NAME

Each name of Jesus will have a simple symbol that will help kids remember the meaning of the name.

Uncovering the Name is game in which the symbol for the name will be shown on the power point slide. At first it will be up close then will slowly pan out. As the image grows, kids will try to guess what the symbol is.

Have an actual physical representation of the symbol to display along with the name card as a reminder each week of the names learned.
DISCOVERING THE VERSE

The main Scripture verse where the name is found will be introduced along with actions to help remember the verse. Encourage the children to find the verse in their Bible (or one you provide). The verse will also be on the power point slide.

Note: The verses are in ESV unless otherwise noted.

CONSTRUCTING BIBLE STORY

The Bible Story is either a narrative or passage of Scripture that helps the kids understand the meaning of the name of Jesus. This is the main “event” of the lesson.

PRAYER

The prayer time has suggestions for specific things to pray about. This is a crucial part of the lesson. During this time children have the opportunity to reflect on the name of Jesus. It gives them a special time to talk to God and evaluate their lives. The goal of the curriculum is to not just learn facts about Jesus and His names but to lead the kids toward the One who can bring life transformation.

LIFE SIZE APP CHALLENGE

Life Size App Challenge is an object lesson based on a popular application using the junk item. A life application will be part of the object lesson in this section of the lesson.

BUILD THAT APP

In small groups, the kids will build a model app and play it. This activity will reinforce the life application taught in Life Size App Challenge.
TESTING
These activities work well for small groups. Pick and choose activities.

THE GAME INVENTION LAB
Kids will do individual experiments based on the app used earlier in the lesson. This lab time will reinforce the main point of the lesson.

CRAFT
A simple craft will be created in which the main point of the lesson will be emphasized.

GAMES
A group game in which the name of Jesus will be applied to life.

BIBLE MEMORY
Kids will memorize the Bible verse associated with the name of Jesus learned.

EXPRESS YOURSELF
Kids participate in discussion with a small group.

SNACK
Kids create a snack in the form of the symbol that represents the name of Jesus.
TRADING CARDS

Two different kinds of trading cards are provided: one in color and one that can be colored. The cards contain the name of Jesus studied, the symbols associated with the name, and the Bible verse that corresponds with the name.

Print the cards on heavy cardstock. Each week give out the card corresponding to the name. The kids can collect the cards as a reminder of the name of Jesus and the meaning of the name.

Consider laminating the cards to provide a lasting reminder.

FAMILY TIME

Get families involved spiritually during the week. This take home paper provides the outline for what was taught along with suggestions for discussion and activities that can be done at home. It is simple so that parents can easily glance over the paper and understand what their child learned and implement some activities at home with ease.

PLANNING AHEAD

SUPPLIES

At the end of each lesson, you will find a supply list.

SPECIAL CHARACTERS

Enlist one adult to play Alex and either an adult or teen to play the Junkyard Thief. Alex wears work clothes for his job in the junkyard. The Junkyard Thief dresses in black with a stocking hat over his head.

DECORATING IDEAS

A colorful factory can be designed for the set. When a unit ends and another one begins, the main part of the stage can be changed to show this transition.
Alternately, a junkyard can be made in which random pieces of junk is displayed. Make a wooden looking fence out of cardboard with peepholes in it. Place a sign over the fence saying “The Junkyard.”

Some simple ideas for a general factory:

- Use dryer hoses for smokestacks on the factory.
- Make conveyor belts using poles (dowel rods, empty wrapping paper tubes, PVC pipes) and fabric, plastic or paper.
- Make the factory colorful- choose 3 colors to use throughout the series.
- Place “Do not enter” signs on fake doors.
Put up fake doors to the other rooms with signs “The Gallery,” “Building Zone” and “The Lab.”

TEACHING TIPS

CHARACTERS

Give each character room to ad-lib and develop a personality. They should never read their scripts. Also, they should not memorize them word for word. Ad-libbing gives more authenticity to the characters.

TEACHING

Teach from your heart and experience! NEVER read the lesson to the class. Always study ahead. Paraphrase the lesson in your own words. The “scripts” are meant to be a guide. Let the Holy Spirit work through you. The most important part of the curriculum is not the curriculum itself, but the teacher. Make sure you have prayed for the class before even thinking about beginning.

POWERPOINT

PowerPoint is a tool to enhance your teaching. When you see a small graphic of a PP in the lesson that is your cue that there is a slide to complement a specific point. Be sure to practice teaching with the PowerPoint if you are not used to using it. Have an assistant follow the lesson and advance the screen as necessary. Another option is to purchase a PowerPoint remote control.
MEMORY VERSES

**Lesson One:** I am the good shepherd. The good shepherd lays down his life for the sheep. John 10:11

**Lesson Two:** I am the resurrection and the life. Whoever believes in me, though he die, yet shall he live. John 11:25

**Lesson Three:** I am the way, and the truth, and the life. No one comes to the Father except through me. John 14:6

**Lesson Four:** I am the true vine, and my Father is the vinedresser. John 15:1
<table>
<thead>
<tr>
<th>Lesson</th>
<th>Symbol</th>
<th>Bible Verse</th>
<th>Bible Story</th>
<th>App</th>
<th>Bible Point</th>
</tr>
</thead>
<tbody>
<tr>
<td>1. Good Shepherd</td>
<td>Staff</td>
<td>John 10:11</td>
<td>Good Shepherd; John 10:11-18</td>
<td>Angry Birds</td>
<td>Jesus, the Good Shepherd, laid down his life for us.</td>
</tr>
<tr>
<td>3. Way, Truth and Life</td>
<td>One way sign</td>
<td>John 14:6</td>
<td>The Way, the Truth and the Life, John 14:1-14</td>
<td>Subway Surfer</td>
<td>Jesus, the Way, the Truth and the Life, is the only way to the Father.</td>
</tr>
<tr>
<td>4. Vine</td>
<td>Vine</td>
<td>John 15:1</td>
<td>True Vine, John 15:1-17</td>
<td>Cut the rope</td>
<td>Jesus, the Vine, is the source of life and growth.</td>
</tr>
</tbody>
</table>

**Structures Overview**

**JUNKYARD APPS**
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